

Bonnie Lui

Illustrator | Designer

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IG: superbonart



Children's Book
Illustrations



Visual Development



Production Art
For Games

Other Skills

Blender 3D
Game Design
Outsource Management
Landscape Painting
Board Game Master
Everything about Cats

BONNIE IS AN ARTIST AND CAT ENTHUSIAST WHO LOVES TO PLAY. SHE IS ALWAYS LOOKING FOR WAYS TO CREATE FUN IN ALL FORMS OF MEDIA FOR EVERYONE TO ENJOY!

Education

Art Center College of Design

Bachelor of Fine Arts - Illustration/ Entertainment Design

Proficient in Photoshop, illustrator, and Blender 3D

Experience

Children's Book Author/ Illustrator 2016-Present
Coming fall 2024: Make Believers, written by Ryan Seacrest
Client List: Papyrus Recycled Greetings, Houghton Mifflin Harcourt, Penguin
Random house, Simon & Schuster, Macmillan.

Background Painter in Animation 2019- 2023
WB TV- Jelly stone, Tiny toons
Dreamworks TV- The Mighty Ones
Client list: Nickelodean, Titmouse Animation, Wild Canary, Rough Draft, Disney.

Art Director | Little Details LLC. 2013- 2016
We launched a fun and addictive mobile game called Patchmania.
It was featured by the App Store multiple times throughout the year.
I provided art direction as well as production UI assets and art.

Senior Concept Designer | Zynga 2011-2013
I worked on various mobile projects as a background designer and
production artist. I also managed outsource artists and production pipeline.

Illustrator | Disney Publishing 2010
Book illustrator for Tron Legacy and Monsters Inc.

Background Designer | HBO 2007-2011
Production designer and background painter for the HBO animated series- The
Life and Times of Tim

Concept Artist | That Game Company 2007-2008
I was the concept artist on Flower for the Sony PlayStation 4. Flower got into the
Smithsonian Art of Video game exhibit and now it has become part of the perma-
nent collection in the museum.