

Bonnie K. Lui
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Education

Art Center College of Design, Pasadena California
Bachelor of Fine Arts- Illustration, April 2007

Independent Study with Art Director of Disney Feature Animation- Robh Ruppel

Professional Experience

July 2010- Present
Diversion Inc.
Woodland Hills, CA

Project: The A-List
(Facebook Social Game)
-Lead Artist
-Art Direction

October 2007 - 2011
HBO animated series:
The Life and Times of Tim

- Concept Designer & Illustrator
- Produce Backgrounds,
Character Design & Props Design

March 2010- August 2010
Disney Publishing

Freelance Book Illustrator
-Tron Legacy
- Monsters Inc.

October 2008- 2009
Greg Aronowitz & Associates Inc.
Studio City, CA

- Illustrator
- Concept Artist,
- Key Frame Colorist

July 2007- August 2008
That Game Company
Santa Monica, CA

- Freelance Concept Artist
for PS3 console- Flower

2008-2009
PlayFirst Inc.
San Francisco, CA

Game: Ave Flo
-Asset Designer
-Flash Illustrator
-Flash Anima-

Skills

- ISO designer
- UI design
- Visual Development
- Entertainment Design
- Digital Painting
- Flash Animation (limited)

Programs

Photoshop CS5
Corel Painter 11
Illustrator CS5
Flash CS5
InDesign
Sketch Up

Laanguages

English
Cantonese
Some Mandarin

